

L Number	Hits	Search Text	DB	Time stamp
1	2	5796796.pn.	USPAT; US-PGPUB; EPO; JPO; DERWENT	2003/10/08 10:59
2	7265	jitter\$3 near2 (adjust\$4 or cancel\$6 or reduc\$4 or prevent\$3 or compensat\$3)	USPAT; US-PGPUB; EPO; JPO; DERWENT	2003/10/08 13:13
3	4	((jitter\$3 near2 (adjust\$4 or cancel\$6 or reduc\$4 or prevent\$3 or compensat\$3)) same (count\$3 near pixel)	USPAT; US-PGPUB; EPO; JPO; DERWENT	2003/10/08 11:20
4	60	((jitter\$3 near2 (adjust\$4 or cancel\$6 or reduc\$4 or prevent\$3 or compensat\$3)) and (count\$3 near pixel)	USPAT; US-PGPUB; EPO; JPO; DERWENT	2003/10/08 11:10
5	4	((jitter\$3 near2 (adjust\$4 or cancel\$6 or reduc\$4 or prevent\$3 or compensat\$3)) and (count\$3 near pixel)) and (delay near2 (element or unit))	USPAT; US-PGPUB; EPO; JPO; DERWENT	2003/10/08 13:14
6	639	((jitter\$3 near2 (adjust\$4 or cancel\$6 or reduc\$4 or prevent\$3 or compensat\$3)) and (delay near2 (element or unit))	USPAT; US-PGPUB; EPO; JPO; DERWENT	2003/10/08 11:21
7	4	((jitter\$3 near2 (adjust\$4 or cancel\$6 or reduc\$4 or prevent\$3 or compensat\$3)) and (delay near2 (element or unit))) and (count\$3 near pixel)	USPAT; US-PGPUB; EPO; JPO; DERWENT	2003/10/08 11:20
8	4	((jitter\$3 near2 (adjust\$4 or cancel\$6 or reduc\$4 or prevent\$3 or compensat\$3)) and (delay near2 (element or unit))) and (count\$3 near2 pixel)	USPAT; US-PGPUB; EPO; JPO; DERWENT	2003/10/08 11:20
9	5	((jitter\$3 near2 (adjust\$4 or cancel\$6 or reduc\$4 or prevent\$3 or compensat\$3)) and (delay near2 (element or unit))) and (count\$3 near10 pixel)	USPAT; US-PGPUB; EPO; JPO; DERWENT	2003/10/08 11:20
10	224	((jitter\$3 near2 (adjust\$4 or cancel\$6 or reduc\$4 or prevent\$3 or compensat\$3)) and (delay near2 (element or unit))) and flip-flop	USPAT; US-PGPUB; EPO; JPO; DERWENT	2003/10/08 13:14
11	144	((jitter\$3 near2 (adjust\$4 or cancel\$6 or reduc\$4 or prevent\$3 or compensat\$3)) and (delay near2 (element or unit))) and flip-flop) and count\$3	USPAT; US-PGPUB; EPO; JPO; DERWENT	2003/10/08 11:22
12	6	((jitter\$3 near2 (adjust\$4 or cancel\$6 or reduc\$4 or prevent\$3 or compensat\$3)) and (delay near2 (element or unit))) and flip-flop) and count\$3) and pixel	USPAT; US-PGPUB; EPO; JPO; DERWENT	2003/10/08 11:22
13	7931	jitter\$3 near2 (correct\$3 or adjust\$4 or cancel\$6 or reduc\$4 or prevent\$3 or compensat\$3)	USPAT; US-PGPUB; EPO; JPO; DERWENT	2003/10/08 13:13
14	123	((jitter\$3 near2 (correct\$3 or adjust\$4 or cancel\$6 or reduc\$4 or prevent\$3 or compensat\$3)) same (delay near2 (element or unit))	USPAT; US-PGPUB; EPO; JPO; DERWENT	2003/10/08 13:14
15	9	((jitter\$3 near2 (correct\$3 or adjust\$4 or cancel\$6 or reduc\$4 or prevent\$3 or compensat\$3)) same (delay near2 (element or unit))) same flip-flop	USPAT; US-PGPUB; EPO; JPO; DERWENT	2003/10/08 13:14